ACADEMIC REGULATIONS

Applicable for students admitted into M.Tech. Programme from 2017-18

The Jawaharlal Nehru Technological University Anantapur shall confer M.Tech. Post graduate degree to candidates who are admitted to the Master of Technology Programmes and fulfill all the requirements for the award of the degree.

1. ELIGIBILITY FOR ADMISSIONS:

Admission to the above programme shall be made subject to the eligibility, qualifications and specialization prescribed by the competent authority for each programme, from time to time.

Admissions shall be made either on the basis of merit rank obtained by the qualifying candidates at an Entrance Test conducted by the University or on the basis of GATE/PGECET score, subject to reservations or policies framed by the Government of Andhra Pradesh policies from time to time.

2. ADMISSION PROCEDURE:

As per the existing stipulations of AP State Council for Higher Education (APSCHE), Government of Andhra Pradesh, admissions are made into the first year as follows

- a) Category-A seats are to be filled by Convenor through PGECET/GATE score.
- b) Category-B seats are to be filled by Management as per the norms stipulated by Government of A. P.

3. SPECIALIZATION:

The following specializations are offered at present for the M.Tech. programme.

Sl. No.	Specialization			
1.	CAD/CAM			
2	Machine Design			
2.	Digital Electronics and Communication Systems			
3.	Embedded Systems			
4.	VLSI System Design			
5.	Computer Science and Engineering			
6.	Electrical Power Engineering			
7.	Electrical Power Systems			
8	Structural Engineering			

and any other specialization as approved by the concerned authorities from time to time.

4. COURSE WORK:

- **4.1.** A Candidate after securing admission must pursue the M. Tech. programme of study for four semesters duration.
- **4.2.** Each semester shall be of 20 weeks duration including all examinations.
- 4.3. A candidate admitted in to the programme should complete it within a period equal to twice the prescribed duration of the programme from the date of admission.

5. ATTENDANCE

- **5.1.** A candidate shall be deemed to have eligibility to write end semester examinations if he has put in at least 75% of attendance aggregate in all subjects/courses in the semester.
- **5.2.** Condonation of shortage of attendance up to 10% i.e., between 65% and above and less than 75% may be granted by the Institute Academic committee.
- **5.3.** Shortage of attendance below 65% in aggregate shall in no case be condoned.
- **5.4.** Condonation of shortage of attendance shall be granted only on genuine and valid reasons on representation by the candidate with supporting evidence.
- **5.5.** A stipulated fee shall be payable towards condonation of shortage of attendance to the institute as per following slab system
 - 1st Slab: Less than 75% attendance but equal to or greater than 70% a normal condonation fee can be collected from the student.
 - **2nd Slab**: Less than 70% but equal to or greater than 65%, double the Condonation fee can be collected from the student.
- **5.6.** Students whose shortage of attendance is not condoned in any semester are not eligible to take their end examination of that class and their registration shall stand cancelled for that semester.
- **5.7.** A student will not be promoted to the next semester unless he satisfies the attendance requirements of the current semester, as applicable.
- **5.8.** A student detained due to shortage of attendance, will have to repeat that semester when offered next.

6. CREDIT SYSTEM NORMS:

TABLE 1

	Period(s)/week	Credits
Theory	01	01
Practical	03	02
Seminar	01	01
Project	-	16

7. EVALUATION:

7.1 Distribution of marks

S. No	Examination	Marks	Examination and Evaluation	Scheme of Evaluation
		60	Semester-end examination (External evaluation)	The question paper shall be of descriptive type with 5 questions with internal choice are to be answered in 3hours duration of the examination.
1.	Theory	40	Mid - Examination of 120 Min. duration (Internal evaluation). 4 descriptive type questions with internal choice are to be answered and evaluated for 30 marks, and the reaming 10 marks are to be allotted for 3-5 assignments to be submitted by the student. The assignment marks are to be awarded based on the completeness of the assignment and in-time submission, evaluated for 10 marks and average of the total assignment marks are rounded to the next integer.	Two mid-exams 30 marks each are to be conducted. Better one to be considered. Mid-I: After first spell of instructions (I&II Units). Mid-II: After second spell of instructions (III - V Units).
2	Laboratory	60	Semester-end Lab Examination (External evaluation)	For laboratory courses: 3 hours duration. One External and One Internal examiners.

S. No	Examination	Marks		amination and Evaluation	Scheme of Evaluation
		40	30	Day to Day evaluation (Internal evaluation)	Performance in laboratory experiments.
		40	10 I1	nternal evaluation	Practical Tests (one best out of two tests includes viva-voce)
3	Seminar in each of the semesters. 2 hours /week	100	Internal Evaluation 20 Marks for Report 20 Marks for subject content 40 Marks for presentation 20 Marks for Question and Answers		Continuous evaluation during a semester by the Departmental Committee (DC)
4	Project work	Grade A (95%) Grade B (85%)	12 credits	External evaluation	End Project Viva-Voce Examination by Committee as detailed under sect. 9.
			4 credits	Internal evaluation	Continuous evaluation by the DC. as detailed under sect. 9.5

- 7.2 A candidate shall be deemed to have secured the minimum academic requirement in a subject/practical if he secures a minimum of 40% of marks in the End Examination and a minimum aggregate of 50% of the total marks in the End Semester Examination and Internal Evaluation taken together.
- 7.3 A candidate has to secure a minimum of 50% to be declared successful.
- 7.4 In case the candidate does not secure the minimum academic requirement in any of the subjects/practical, he has to reappear for the Examination either supplementary or regular in that subject/practical along with the next batch students.

 A separate supplementary examinations will be

conducted for the I semester students at the end of II semester.

7.5 **Revaluation** / **Recounting:** Students shall be permitted to request for recounting/ revaluation of the end theory examination answer scripts within a stipulated period after payment of prescribed fee. After recounting or revaluation, records are updated with changes if any and the student will be issued a revised memorandum of marks. If there are no changes, the student shall be intimated the same through a letter or a notice.

8. RE-REGISTRATION FOR IMPROVEMENT OF INTERNAL EVALUATION MARKS(for theory subjects only):

- 8.1 Out of the subjects the candidate has failed in the examination due to internal evaluation marks secured being less than 50%, the candidate shall be given one chance for each theory subject and for a maximum of **Three** theory subjects for improvement of internal evaluation marks.
- 8.2 The candidate can re-register for the chosen subjects and fulfill the academic requirements. Re-registration shall not be permitted after the commencement of class work for that semester. The candidate can re-register for 1st semester subjects when he is in his 3rd semester and for 2nd semester subjects when he is in his 4th semester else the candidate can re-register after completion of 2 years course work.
- 8.3 For each subject re-registered, the candidate has to pay a fee equivalent to one third of the semester tuition fee.
- 8.4 In the event of re-registration, the internal evaluation marks as well as the End Examinations marks secured in the previous attempt(s) for those subjects stand cancelled.

9. EVALUATION OF PROJECT WORK:

Every candidate shall be required to submit thesis/dissertation after taking up a topic approved by the Departmental Committee.

9.1 The Departmental Committee (DC) consisting of HOD, Project supervisor and two internal senior experts shall monitor the progress of the project work. A Project Review Committee (PRC) shall be constituted with Principal as Chair Person, Heads of the departments of the M.Tech Programs and Two other senior faculty members, as members of the PRC. PRC will come into action when the DC is not able to resolve the issues.

- 9.2 Registration of Project work: A candidate is permitted to register for the project work after satisfying the attendance requirement of all the courses (theory, practical and seminar of I & II semesters).
- 9.3 After satisfying 9.2, a candidate has to submit, in consultation with his project supervisor, the title, objective and plan of action of his project work to the DC for approval. Only after obtaining the approval of DC, the student can initiate the project work.
- 9.4 The work on the project shall be initiated in the penultimate semester and continued in the final semester. The duration of the project is for two semesters. The candidate can submit Project thesis with the approval of DC after 36 weeks from the date of registration at the earliest but not later than one calendar year from the date of registration for the project work. Extension of time within the total permissible limit for completing the programme is to be obtained from the Head of the Institution.
- 9.5 The Internal Evaluation shall be made by the DC to grade, on the basis of two seminars presented by the student on the topic of his project.
- 9.6 The student must submit status report at least in two different phases during the project work period. These reports must be approved by the DC before submission of the Project Report.
- 9.7 A candidate shall be allowed to submit the thesis / dissertation only after passing all the prescribed subjects (theory, practical, seminar and project work internal evaluation).
- 9.8 A candidate has to prepare four copies of the thesis/dissertation certified in the prescribed format by the supervisor and HOD. Out of which three copies shall be submitted in the examination section.
- 9.9 Viva-voce examination shall be conducted by a board consisting of the supervisor, Head of the department and the examiner. The board shall jointly report candidate's work as.
 - **A** Very Good performance
 - **B** Moderate Performance
 - **C** Failure Performance

Head of the Department shall coordinate and make arrangements for the conduct of viva-voce.

If the report of the viva-voce is failure performance, the candidate will retake the viva-voce examination after three months. If he fails to get a satisfactory report at the second viva-voce examination, he will not be eligible for the award of the degree.

10. CREDIT POINT AVERAGE AND CUMULATIVE CREDIT POINT AVERAGE:

10.1. CREDIT POINT AVERAGE (CPA):

$$\mathbf{CPA} = \frac{\sum_{i} C_{i} T_{i}}{10 \sum_{i} C_{i}}$$

Where C_i = Credits earned for Course i in any semester/year. T_i = Total marks obtained for course i in any semester/year.

10.2. CUMULATIVE CREDIT POINT AVERAGE (CCPA):

$$\mathbf{CCPA} = \frac{\sum_{n} \sum_{i} C_{ni} T_{ni}}{10 \sum_{n} \sum_{i} C_{ni}}$$

Where n refers to the semester in which such courses were credited.

The CCPA is awarded only when a student earns all the credits prescribed for the programme.

10.3. OVERALL PERFORMANCE:

ССРА	Classification of Final Results
7.0 and above	First Class with Distinction
6.0 and above but below 7.0	First Class
5.0 and above but below 6.0	Second Class

11. TRANSCRIPTS:

After successful completion of the entire programme of study, a transcript containing performance of all the academic years will be issued as a final record. Duplicate transcripts will be issued if required, after payment of requisite fee. Partial transcript will also be issued up to any point of study to a student on request.

12. ELIGIBILITY:

A student shall be eligible for the award of M.Tech Degree if he fulfills all the following conditions:

- i. Registered and successfully completed all the components prescribed in the programme of study to which he was admitted.
- ii. Successfully acquired all **72 credits** as specified in the curriculum corresponding to the branch of his study within the stipulated time.
- iii. No disciplinary action is pending against him.

13. AWARD OF DEGREE:

The Degree will be conferred and awarded by Jawaharlal Nehru Technological University Anantapur, Anantapur on the recommendations of the Principal, AITS (Autonomous) based on the eligibility as mentioned in clause 11.

14. WITHHOLDING OF RESULTS:

If the candidate has any dues to the Institute or if any case of in-discipline is pending against him, the result of the candidate shall be withheld and he will not be allowed / promoted into the next higher semester. The issue of degree is liable to be withheld in such cases.

15. TRANSITORY REGULATIONS:

Candidates who have discontinued or have been detained for want of attendance or who have failed after having undergone the course in earlier regulations and wish to continue the course are eligible for admission into the unfinished semester from the date of commencement of class work with the same or equivalent subjects as and when subjects are offered. Whereas, he continues to be in the academic regulations he was first admitted.

16. AMENDMENTS OF REGULATIONS:

The Chairman, Academic Council of Annamacharya Institute of Technology and Sciences, Rajampet (Autonomous) reserves the right to revise, amend, or change the Regulations, Scheme of Examinations and/or Syllabi or any other policy relevant to the needs of the society or industrial requirements etc., without prior notice.

17. GENERAL:

Where the words "he", "him", "his", occur in the regulations, they include "she", "her", "hers".

18. Any legal issues are to be resolved in Rajampet Jurisdiction.

	Anna	macharya Institute	of Technol	ogy and S	Sciences, R	ajampet.			
	С	urriculum for the Pro	grammes u	nder Autor	nomous Sch	eme			
Regulation R 2017									
Department Department of Electron			tronics and	onics and Communication Engineering					
Programme Co Name	ode &	PB: M.Tech. Embed	lded Syster	<u> </u>					
			Semeste	r I					
Course		auraa Nama	Hours	Hours/ Week Credit Maximum m				arks	
Code		ourse Name	L	Р	С	Internal	External	Total	
7PB311	Embedded	System Concepts	4	0	4	40	60	100	
7PB312	Microcontro	ollers and Interfacing	4	0	4	40	60	100	
7PC311	VLSI Techr	nology	4	0	4	40	60	100	
7PB313	Real Time	Operating Systems	4	0	4	40	60	100	
7PC315	FPGA Architectures and Applications		4	0	4	40	60	100	
	Elective - I		4	0	4	40	60	100	
7PB314	Seminar - I		0	0	2	100	00	100	
7PB315	Microcontrollers and Interfacing Laboratory		0	3	2	40	60	100	
	Total		24	3	28		800		
			Semester	·					
Course		auraa Nama	Hours/ Week		Credit	Maximum marks			
Code		ourse Name	L	Р	С	Internal	External	Total	
7PB321	Testing and	d Testability	4	0	4	40	60	100	
7PB322	Embedded	d Software Design	4	0	4	40	60	100	
7PB323		Software Co-Design	4	0	4	40	60	100	
7PB324	DSP Processors and Architectures		4	0	4	40	60	100	
7PB325	Modelling and synthesis through Verilog HDL		4	0	4	40	60	100	
	Elective – II		4	0	4	40	60	100	
7PB329	Seminar – II		0	0	2	100	00	100	
7PB32A	7PB32A RTOS & FPGA Laboratory		0	3	2	40	60	100	
Total			24	3	28	800			
		9	Semester III	l & IV					
		Credit		Maximum Marks					
Course Code	Course Name		С		Internal	External Tota		Total	
7PB331	P	ROJECT	16 GRADE (A/B/C)						

List of Electives				
	7PA318	Advanced Computer Architectures		
Elective – I	7PA315	System Modeling and Simulation		
	7PC313	Digital IC Design		
	7PB326	Radio Frequency Identification		
Elective – II	7PB327	System on Chip Architectures		
	7PB328	Micro Electromechanical Systems		

(AN AUTONOMOUS INSTITUTION) M.Tech (EMBEDDED SYSTEMS) I Semester

EMBEDDED SYSTEM CONCEPTS

UNIT I

AN INTRODUCTION TO EMBEDDED SYSTEMS AND RTOS: An Embedded System, Embedded hardware units, Embedded Software in a System, , Embedded System -On-Chip (SOC) and in VLSI Circuit, Classification of Embedded systems, Architecture of kernel, Interrupt Servicing Mechanism, Interprocess Communication and Synchronization of Processes.

UNIT II:

PROCESSOR AND MEMORY ORGANIZATION: Structural Units In a Processor, Processor Selection for an Embedded System, Memory Devices, Memory Selection for an Embedded Systems, Allocation of Memory to Program Cache and Memory Management Links, Segments and Blocks and Memory Map of a System, DMA, Interfacing Processors, Memories and Input Output Devices.

UNIT III

DEVICES AND BUSES FOR DEVICE NETWORKS AND SOFTWARE ARCHITECTURE: CPU bus, networks for embedded systems, Computer Parallel Communication between the Networked I/O Multiple Devices using the ISA, PCI, PCI-X and Advanced Buses, Communication Interfacings: RS 232/UART, RS 422/RS 485, IEEE 488 bus, Software Architectures-Round robin, Round robin with interrupts, Function queue scheduling, RTOS.

UNIT IV

HARDWARE—SOFTWARE CO-DESIGN IN AN EMBEDDED SYSTEM: Design methodologies ,Embedded System Project Management, Embedded System Design and Co-Design Issues in System Development Process, Design Cycle in the Development Phase for an Embedded System, use of Target Systems, use of Software Tools for Development of an Embedded System, use of Scopes and Logic Analysis for System, Hardware Tests. Issues in Embedded System Design.

UNIT V

DESIGN EXAMPLES/ Case Studies: Automatic chocolate vending machine, Digital camera, Adaptive cruise control in a car, Smart cards

TEXTBOOKS:

- 1. Rajkamal, "Embedded systems: Architecture, Programming and Design" TMH.
- 2. wayne wolf, "Computers as a component: principles of embedded computing system design".

- 1. Embedded system design by Arnold S Burger, CMP
- 2. An embedded software primer by David Simon, PEA
- 3. Embedded systems design:Real world design be Steve Heath; Butterworth Heinenann, Newton mass USA 2002
- 4. Data communication by Hayt.

MICROCONTROLLERS & INTERFACING

UNIT I

INTEL 8051: Architecture of 8051 – Internal and External Memories –addressing modes – Instruction set – Programming examples.

8051 Interrupt structure – Timer modules – Serial Communication Interface – Port structures – programming Examples.

UNIT II

INTERFACING-I: Digital And Analog Interfacing Methods: Switch, Keypad, and Keyboard Interfacings – LED and Array of LEDs – Keyboard cum Display Controller (8279) – Display Interfaces – Printer Interfaces – IEEE 488 Bus Interface – Flash Memory Interfacing.

INTERFACING-II: Interfaces – Interfacing to High power devices – Analog input interfacing – Analog output interfacing – Optical Motor shaft encoders – Industrial control – Prototype MCU based measuring instruments – Robotics and embedded control.

UNIT III

MOTOROLA 68HC11: Architecture – Addressing modes and Instructions – Interfacing Methods – Interrupts - Timer system – Input capture, Output compare features – Serial peripheral Interface, Serial Communication interface and Analog to digital conversion features.

UNIT IV

PIC MICROCONTROLLERS: CPU architecture – Program memory consideration, CPU registers, Register file structure, Block diagram of PIC 16C74, I/O ports.

Timer 0, 1 and 2 features, Interrupt logic, serial peripheral interface, I²C bus, ADC, UART, Special Features.

UNIT V

ARM 32-BIT MCUs: Introduction to 16/32 bit Processors – ARM Architecture and Organization – ARM/Thumb Programming Model – ARM/Thumb Instruction Set – Development Tools.

TEXT BOOKS:

- 1. M.A. Mazadi & J.G. Mazidi, "The 8051 Micro Controller & Embedded Systems", Pearson Education. Asia (2000).
- 2. Raj Kamal, "Microcontrollers: Architecture, Programming, Interfacing and System Design", Pearson.
- 3. John B. Peatman, "Designing with PIC Micro Controllers", Pearson Education.

- 1. 8-bit Embedded Controllers, INTEL Corporation 1990.
- 2. Jonathan W. Valvano, Embedded Microcomputer systems, Real Time Interfacing, Brookes/Cole, Thomas learning, 1999.
- 3. Kenneth J. Ayala, "The 8051 Microcontroller: Architecture, Programming, & Applications", Second Edition, Thomson Delmar Learning.

VLSI TECHNOLOGY

UNIT I

REVIEW OF MICROELECTRONICS AND INTRODUCTION TO MOS TECHNOLOGIES: (MOS, CMOS, Bi-CMOS) Technology Trends and Projections. Ids -Vds Relationships, Threshold Voltage V_t, G_m, G_{ds} and W_o, Pass Transistor, MOS,CMOS & Bi- CMOS Inverters, Zpu/Zpd, MOS Transistor Circuit Model, Latch-Up in CMOS Circuits

UNIT II

LAYOUT DESIGN AND TOOLS: Transistor Structures, Wires and Vias, Scalable Design Rules, Layout Design Tools.

UNIT III

LOGIC GATES & LAYOUTS: Static Complementary Gates, Switch Logic, Alternative Gate Circuits, Low Power Gates, Resistive and Inductive Interconnect Delays.

UNITIV

COMBINATIONAL LOGIC NETWORKS: Layouts, Simulation, Network delay, Interconnect Design, Power Optimization, Switch Logic Networks, Gate and Network Testing.

UNIT V

SEQUENTIAL SYSTEMS: Memory Cells and Arrays, Clocking Disciplines, Design, Power Optimization, Design Validation and Testing.

FLOOR PLANNING & ARCHITECTURE DESIGN: Floor Planning Methods, Off-Chip Connections, High Level Synthesis, Architecture for Low Power, SOCs and Embedded CPUs, Architecture Testing.

TEXT BOOKS:

- 1. Essentials of VLSI Circuits and Systems, K. Eshraghian et . al(3 authors) PHI of India Ltd..2005
- 2. Modern VLSI Design, 3rd Edition, Wayne Wolf, Pearson Education, fifth Indian Reprint, 2005.

- 1. Principals of CMOS Design N.H.E Weste, K.Eshraghian, Adison Wesley, 2nd Edition.
- 2. Introduction to VLSI Design Fabricius, MGH International Edition, 1990.
- 3. CMOS Circuit Design, Layout and Simulation Baker, Li Boyce, PHI, 2004.

REAL TIME OPERATING SYSTEMS

UNIT I

INTRODUCTION TO UNIX: Overview of Commands, File I/O. (Open, Create, Close, Lseek, Read, Write), Process Control (Fork, Vfork, Exit, Wait, Waitpid, Exec), Signals, Inter Process Communication (Pipes, FIFOs, Message Queues, Semaphores, Shared Memory).

UNIT II

REAL TIME SYSTEMS: Typical Real Time Application, Hard Vs Soft Real Time Systems, a Reference Model of Real Time Systems: Processors and Resources, Temporal Parameters of Real Time Workload, Periodic Task Model, Precedence Constraints and Data Dependency Functional Parameters, Resource Parameters of Jobs and Parameters of Resources.

UNIT III

APPROACHES TO REAL TIME SCHEDULING: Clock Driven, Weighted Round Robin, Priority Driven, Dynamic Vs State Systems, Effective Release Times and Dead Lines, Offline Vs Online Scheduling.

UNIT IV

OPERATING SYSTEMS: Overview, Time Services and Scheduling Mechanisms, other Basic Operating System Function, Processor Reserves and Resource Kernel. Capabilities of Commercial Real Time Operating Systems.

UNIT V

FAULT TOLERANCE TECHNIQUES: Introduction, Fault Causes, Types, Detection, Fault and Error Containment, Redundancy: Hardware, Software, Time. Integrated Failure Handling.

PROGRAMMING IN RT Linux: Overview of Unix/Linux, Shell Programming, System programming, Core RT linux.

&

TEXT BOOKS:

- 1. Richard Stevens, "Advanced Unix Programming".
- 2. Jane W.S. Liu, "Real Time Systems", Pearson Education.
- 3. C.M.Krishna, KANG G. Shin, "Real Time Systems", McGraw.Hill
- 4. Dr.K.V.K.K.Prasad, "Embedded/Realtimesystems:Concepts,Design Programming", Dreamtech Press

REFERENCES:

- 1. VxWorks Programmers Guide
- 2. www.tidp.org
- 3. www.kernel.org
- 4. http://www.xml.com/ldd/chapter/book

ANNAMACHARYA INSTITUTE OF TECHNOLOGY & SCIENCES::RAJAMPET (AN AUTONOMOUS INSTITUTION)

M.Tech (EMBEDDED SYSTEMS) I Semester

FPGA ARCHITECTURE & APPLICATIONS

UNIT I

PROGRAMMABLE LOGIC: ROM, PLA, PAL, PLD, PGA - Features, Programming and Applications using Complex Programmable Logic Devices Altera Series - Max 5000/7000 Series and Altera FLEX Logic - 10000 Series CPLD, AMD's - CPLD (Mach 1 To 5); Cypres FLASH 370 Device Technology, Lattice Plsi's Architectures - 3000 Series - Speed Performance and in System Programmability.

UNIT II

FPGA: Field Programmable Gate Arrays – Programming technologies, Logic Blocks, Routing Architecture, Design Flow, Technology Mapping for Fpgas.

UNIT III

COMMERCIAL FPGA'S: Xilinx XC4000 & ALTERA'S FLEX 8000/10000 FPGAs: AT & T - ORCA'S (Optimized Reconfigurable Cell Array): ACTEL'S - ACT-1,2,3 and Their Speed Performance.

UNIT IV

REALIZATION OF STATE MACHINE: Top Down Design – State Transition Table, State Assignments for FPGAs. Problem of Initial State Assignment for One Hot Encoding. Charts with a PAL. Alternative Realization for State Machine Chart using Microprogramming. Linked State Machines. One – Hot State Machine, Petrinetes for State Machines – Basic Concepts, Properties. Extended Petrinetes for Parallel Controllers. Finite State Machine – Ex: Traffic Light Controller, Implementation of Petrinet Description

UNIT V

FSM ARCHITECTURES AND SYSTEMS LEVEL DESIGN: Architectures Centered Around Non-Registered PLDs. State Machine Designs Centered Around Shift Registers. One – Hot Design Method. Use of ASMs in One – Hot Design. Application of One – Hot Method. System Level Design – Controller, Data Path and Functional Partition.

TEXT BOOKS/ REFERENCES:

- 1. P.K.Chan & S. Mourad, Digital Design Using Field Programmable Gate Array, jPrentice Hall (Pte), 1994.
- 2. S.Trimberger, Edr., Field Programmable Gate Array Technology, Kluwer Academic Publicatgions, 1994.
- 3. J. Old Field, R.Dorf, Field Programmable Gate Arrays, John Wiley & Sons, Newyork, 1995.
- 4. S.Brown, R.Francis, J.Rose, Z.Vransic, Field Programmable Gate Array, Kluwer Pubin, 1992.
- 5. Richard F. Tinder, Engineering Digital Design, Second Edition, Academic Press.

ADVANCED COMPUTER ARCHITECTURE ELECTIVE-I

UNIT I

FUNDAMENTALS OF COMPUTER DESIGN: Technology trends, cost- measuring and reporting performance quantitative principles of computer design, classifying instruction setmemory addressing- type and size of operands- addressing modes for signal processing-operations in the instruction set, instructions for control flow, encoding an instruction set, the role of compiler

UNIT II

INSTRUCTION LEVEL PARALLELISM (ILP): overcoming data hazards-reducing branch costs, high performance instruction delivery, hardware based speculation, limitation of ILP,ILP SOFTWARE APPROACH: compiler techniques- static branch protection, VLIW approach, H.W support for more ILP at compile time- H.W verses S.W solutions

UNIT III

MEMORY HIERARCHY DESIGN: cache performance, reducing cache misses penalty and miss rate, virtual memory, protection and examples of VM,MULTIPROCESSORS AND THREAD LEVEL PARALLELISM: symmetric shared memory architectures, distributed shared memory, Synchronization, multi threading.

UNIT IV

STORAGE SYSTEMS- Types, Buses, RAID, errors and failures, bench marking a storage device, designing a I/O system.

UNIT V

INTER CONNECTION NETWORKS AND CLUSTERS: interconnection network media, practical issues in interconnecting networks- examples, clusters, designing a cluster

TEXT BOOKS:

1. Computer Architecture A quantitative approach 3rd edition John L. Hennessy & David A. Patterson Morgan Kufmann (An Imprint of Elsevier)

- 1. Kai Hwang and A.Briggs "Computer Architecture and parallel processing", International Edition McGraw-Hill.
- 2. Dezso Sima, Terence Fountain, Peter Kacsuk, "Advanced Computer Architectures", Pearson.

SYSTEM MODELLING & SIMULATION ELECTIVE I

UNIT I

Basic Simulation Modeling, Systems, Models and Simulation, Discrete Event Simulation, Simulation of Single Server Queuing System, Simulation of Inventory System, Alternative approach to Modeling and Simulation.

UNIT II

SIMULATION SOFTWARE: Comparison of Simulation Packages with Programming Languages, Classification of Software, Desirable Software Features, General Purpose Simulation Packages – Arena, Extend and Others, Object Oriented Simulation, Examples of Application Oriented Simulation Packages.

UNIT III

BUILDING SIMULATION MODELS: Guidelines for Determining Levels of Model Detail, Techniques for Increasing Model Validity and Credibility, MODELING TIME DRIVEN SYSTEMS: Modeling Input Signals, Delays, System Integration, Linear Systems, Motion Control Models, Numerical Experimentation.

UNIT IV

EXOGENOUS SIGNALS AND EVENTS: Disturbance Signals, State Machines, Petri Nets & Analysis, System Encapsulation, MARKOV PROCESS: Probabilistic Systems, Discrete Time Markov Processes, Random Walks, Poisson Processes, the Exponential Distribution, Simulating a Poison Process, Continuous-Time Markov Processes.

UNIT V

EVENT DRIVEN MODELS AND SYSTEM OPTIMIZATION: Simulation Diagrams, Queuing Theory, Simulating Queuing Systems, Types of Queues, Multiple Servers, System Identification, Searches, Alpha/Beta Trackers, Multidimensional Optimization, Modeling and Simulation Mythology.

TEXT BOOKS:

- 1. System Modeling & Simulation, an Introduction Frank L. Severance, John Wiley & Sons, 2001.
- 2. Simulation Modeling and Analysis Averill M. Law, W. David Kelton, TMH, 3rd Edition, 2003.

REFRENCES:

1. Systems Simulation – Geoffery Gordon, PHI, 1978.

DIGITAL IC DESIGN ELECTIVE-I

UNIT I

CMOS inverters -static and dynamic characteristics.

UNIT II

Static and Dynamic CMOS design- Domino and NORA logic - combinational and sequential circuits.

UNIT III

Method of Logical Effort for transistor sizing -power consumption in CMOS gates- Low power CMOS design.

UNIT IV

LAYOUT DESIGN RULES: Need for Design Rules, NMOS and CMOS Based Design Rules, Simple Layout Examples, Sheet Resistance, Area Capacitance, Wiring Capacitances, Drive Large Capacitive Load.

UNIT V

SUBSYSTEM DESIGN PROCESS: Arithmetic circuits in CMOS VLSI - Addersmultipliers- shifter -CMOS memory design - SRAM and DRAM, modified Booth's algorithm for multipliers, Design of ALU subsystem, Implementing ALU functions with an adder.

TEXT BOOKS:

- 1. Sung-Mo Kang & Yusuf Leblebici, "CMOS Digital Integrated Circuits Analysis & Design", MGH, Second Ed., 1999
- 2. Jan M Rabaey, "Digital Integrated Circuits A Design Perspective", Prentice Hall, 1997
- 3. Eugene D Fabricus, "Introduction to VLSI Design," McGraw Hill International Edition. 1990

- 1. Ken Martin, "Digital Integrated Circuit Design", Oxford University Press, 2000
- 2. Neil H E West and Kamran Eshranghian,"Principles of CMOS VLSI Design: A System Perspective", Addision-Wesley 2nd Edition,2002.

MICROCONTROLLER & INTERFACING LAB

ASSEMBLY / C PROGRAMING:

- 1. Addition of two 16 bit numbers.
- 2. Copy contents of R0, R1, R2 of bank 0 to R5, R6, R7 of bank 3 using stack.
- 3. Generate a pulse of specified duration at a port pin using Timer0/1
- 4. A Door Sensor is connected to P1.1 Pin and a Buzzer is connected to P0.7. Write a Program to monitor Door Sensor and when it Open, Sounds the Buzzer by sending a Square Wave to it.
- 5. Write a Program to Toggle all the Bits of PORT 2 continuously with a 250ms Delay.
- 6. Switch and LED Interface.
- 7. Seven Segment Display Interfacing.
- 8. LCD Interfacing.
- 9. Key Pad Interfacing.
- 10. Serial Communication.
- 11. Analog input Interfacing.
- 12. Stepper Motor Interfacing.
- 13. Sort RTOS on to 89C51 board.
- 14. Traffic Signal Lights Control.
- 15. Elevator Control.

TESTING & TESTABILITY

UNIT I

INTRODUCTION TO TEST AND DESIGN FOR TESTABILITY (DFT) FUNDAMENTALS: Modeling: Modeling Digital Circuits at Logic Level, Register Level and Structural Models. Levels of Modeling. Logic Simulation: Types of Simulation, Delay Models, Element Evaluation, Hazard Detection, Gate Level Event Driven Simulation.

UNIT II

FAULT MODELING: Logic Fault Models, Fault Detection and Redundancy, Fault Equivalence and Fault Location. Single Stuck and Multiple Stuck – Fault Models. Fault Simulation Applications, General Techniques for Combinational Circuits.

UNIT III

TESTING FOR SINGLE STUCK FAULTS (SSF): Automated Test Pattern Generation (ATPG/ATG) For Ssfs In Combinational and Sequential Circuits, Functional Testing With Specific Fault Models, Test Pattern Generation, Compression Techniques – Different Techniques, Syndrome Test and Signature Analysis.

UNIT IV

DESIGN FOR TESTABILITY: Testability Trade-Offs, Techniques. Scan Architectures and Testing – Controllability and Absorbability, Generic Boundary Scan, Full Integrated Scan, Storage Cells for Scan Design. Board Level and System Level DFT Approaches. Boundary Scans Standards

UNIT V

BUILT-IN SELF-TEST (BIST): BIST Concepts, Specific BIST Architectures – CSBL, BEST, RTS, LOCST, STUMPS, CBIST, CEBS, RTD, SST, CATS, CSTP, BILBO. Brief Ideas on Some Advanced BIST Concepts and Design for Self-Test at Board Level, ICT, JTAG Testing Features.

TEXT BOOKS:

1. Miron Abramovici, Melvin A. Breur, Arthur D.Friedman, Digital Systems Testing and Testable Design, Jaico Publishing House, 2001.

- 1. Alfred Crouch, Design for Test for Digital ICs & Embedded Core Systems, Prentice Hall.
- 2. Robert J.Feugate, Jr., Steven M.Mentyn, Introduction to VLSI Testing, Prentice Hall, Englehood Cliffs, 1998.

EMBEDDED SOFTWARE DESIGN

UNIT I

Pentium processor: Introduction to Pentium micro processor, Special Pentium Registers, Pentium memory management.

UNIT II

Embedded design life cycle: Introduction, Product specification, Hardware/Software partitioning, Iteration and implementation, Detailed hardware and software design, Hardware/Software integration, Product testing and release, Maintaining and upgrading existing products. Selection Process: packing the silicon, Adequate performance, RTOS availability, Tool change availability, Other issues in the selection process, Partitioning decision: Hardware/Software duality, Hardware trends, ASIIC's and Revision Costs.

UNIT III

Development environment: The execution environment, Memory organization, System startup. Special software techniques: Manipulating the Hardware, Interrupt and Interrupt service routines (ISR's), Watch dog timer, Flash memory, design methodology. Basic tool set: Host-Based debugging, remote debuggers and debug kernels, ROM emulator, Logic analyzer.

UNIT IV

BDM: Background debug mode, Joint extraction group (JTAG) and Nexus. ICE- Integrated solution: Bullet proof run control, Real time trac, Hardware Break points, Overlay memory, Timing constraints, usage issue, setting the trigger. Testing: Why Test? When to Test? Which Test? When to stop? Choosing test cases, testing embedded software, Performance testing maintenance and testing, the future.

UNIT V

Writing software for Embedded systems: The compilation process, Native versus Cross-Compliers, Run Time libraries, Writing a Library, Using Alternative libraries, Using a standard Library, Porting kernels, C extensions for embedded systems, Downloading. Emulation and debugging techniques; Buffering and other data structures: What is a buffer? Linear buffers, Direction buffers, double buffering, Buffer exchange, Linked lists, FIFOS, circular buffers, Buffer under run and overrun, Allocating buffer memory, Memory leakage, Memory and performance Trade-offs.

Text Books:

- 1. Intel Microprocessor by Barry Brey PHI
- 2. Embedded system design- Introduction to processes, tools, Techniques, Arnold S Burger,CMP
- 3. Embedded system design by Steve Heath, Newnes

HARDWARE SOFTWARE CO- DESIGN

UNIT I:

ESSENTIAL ISSUES IN CODESIGN: Models, Architectures, Languages and Generic codesign methodology

CO-SYNTHESIS ALGORITHMS: Architectural Models, Hardware/Software Partitioning, Distributed system co-synthesis

UNIT II

PROTOTYPING AND EMULATION: Techniques, Environments and future developments TARGET ARCHITECTURE: Architecture specialization Techniques, system communication infrastructure, Target Architectures and application system classes, Architectures for control-dominated systems, Architectures for data dominated systems, Mixed systems and Less specialized systems

UNIT III

COMPILATION TECHNIQUES AND TOOLS FOR EMBEDDED PROCESSOR ARCHITECTURES: Modern Embedded Architectures, Embedded software development needs, Compiler Technologies, practical considerations in a compiler development environment

UNIT IV

DESIGN SPECIFICATION AND VERIFICATION: Design, Co-design, co-design computational model, Concurrency, Coordinating concurrent computations, Interfacing Components, Verification.

UNIT V

LANGUAGES FOR SYSTEM LEVEL SPECIFICATION AND DESIGN: System level specification, Design representation for system level synthesis, System level specification languages, Heterogeneous specification and multi-language co-simulation

TEXT BOOK:

1. Jorgen Staunstrup, Wayne Wolf, "Hardware/Software Co-Design: Principles and Practice" Springer, fourth Indian reprint, 2013.

DSP PROCESSORS & ARCHITECTURES ELECTIVE II

UNIT I

INTRODUCTION TO DIGITAL SIGNAL PROCESING: Introduction, A Digital signal-processing system, The sampling process, Discrete time sequences. Discrete Fourier Transform (DFT) and Fast Fourier Transform (FFT), Linear time-invariant systems, Digital filters, Decimation and interpolation, Analysis and Design tool for DSP Systems MATLAB, DSP using MATLAB.

COMPUTATIONAL ACCURACY IN DSP IMPLEMENTATIONS: Number formats for signals and coefficients in DSP systems, Dynamic Range and Precision, Sources of error in DSP implementations, A/D Conversion errors, DSP Computational errors, D/A Conversion Errors, Compensating filter.

UNIT II

ARCHITECTURES FOR PROGRAMMABLE DSP DEVICES: Basic Architectural features, DSP Computational Building Blocks, Bus Architecture and Memory, Data Addressing Capabilities, Address Generation Unit, Programmability and Program Execution, Speed Issues, Features for External interfacing.

UNIT III

PROGRAMMABLE DIGITAL SIGNAL PROCESSORS: Commercial Digital signal-processing Devices, Data Addressing modes of TMS320C54XX DSPs, Data Addressing modes of TMS320C54XX Processors, Memory space of TMS320C54XX Processors, Program Control, TMS320C54XX instructions and Programming, On-Chip Peripherals, Interrupts of TMS320C54XX Processors, Pipeline Operation of TMS320C54XX Processors.

UNIT IV

IMPLEMENTATIONS OF BASIC DSP ALGORITHMS: The Q-notation, FIR Filters, IIR Filters, Interpolation Filters, Decimation Filters, PID Controller, Adaptive Filters, 2-D Signal Processing.

IMPLEMENTATION OF FFT ALGORITHMS: An FFT Algorithm for DFT Computation, A Butterfly Computation, Overflow and scaling, Bit-Reversed index generation, An 8-Point FFT implementation on the TMS320C54XX, Computation of the signal spectrum.

UNIT V

INTERFACING MEMORY AND I/O PERIPHERALS TO PROGRAMMABLE DSP DEVICES: Memory space organization, External bus interfacing signals, Memory interface, Parallel I/O interface, Programmed I/O, Interrupts and I/O, Direct memory access (DMA). A Multichannel buffered serial port (McBSP), McBSP Programming, a CODEC interface circuit, CODEC programming, A CODEC-DSP interface example.

TEXT BOOKS:

- 1. Digital Signal Processing Avtar Singh and S. Srinivasan, Thomson Publications, 2004.
- 2. DSP Processor Fundamentals, Architectures & Features Lapsley et al.S. Chand & Co, 2000. **REFERENCES:**

- 1. Digital Signal Processors, Architecture, Programming and Applications-B. Venkata Ramani and M. Bhaskar, TMH, 2004.
- 2. Digital Signal Processing Jonatham Stein, John Wiley, 2005.

MODELLING AND SYNTHESIS THROUGH VERILOG HDL

UNIT I

HARDWARE MODELING WITH THE VERILOG HDL: Hardware Encapsulation -The Verilog Module, Hardware Modeling Verilog Primitives, Descriptive Styles, Structural Connections, Behavioral Description In Verilog, Hierarchical Descriptions of Hardware, Structured (Top Down) Design Methodology, Arrays of Instances, Using Verilog for Synthesis, Language Conventions, Representation of Numbers, Verilog Variables, Logic Value Set, Data Types, Strings, Constants, Operators, Expressions and Operands, Operator Precedence.

UNIT II

LOGIC SYSTEM MODELING IN VERILOG HDL: User-Defined Primitives, User Defined Primitives – Combinational Behavior User-Defined Primitives – Sequential Behavior, Initialization of Sequential Primitives. Models Of Propagation Delay; Built-In Constructs for Delay, Signal Transitions, Verilog Models for Gate Propagation Delay (Inertial Delay), Time Scales for Simulation, Verilog Models for Net Delay (Transport Delay), Module Paths and Delays, Path Delays and Simulation, Inertial Delay Effects and Pulse Rejection.

UNIT III

SWITCH-LEVEL MODELS IN VERILOG:MOS Transistor Technology, Switch Level Models of MOS Transistors, Switch Level Models of Static CMOS Circuits, Alternative Loads and Pull Gates, CMOS Transmission Gates. Bio-Directional Gates (Switches), Signal Strengths, Ambiguous Signals, Strength Reduction By Primitives, Combination and Resolution of Signal Strengths, Signal Strengths and Wired Logic.

BEHAVIORAL DESCRIPTIONS IN VERILOG HDL: Verilog Behaviors, Behavioral Statements, Procedural Assignment, Procedural Continuous Assignments, Procedural Timing Controls and Synchronization, Intra-Assignment, Delay-Blocked Assignments, Non-Blocking Assignment, Intra-Assignment Delay: Non-Blocking Assignment, Simulation of Simultaneous Procedural Assignments, Repeated Intra Assignment Delay, Indeterminate Assignments and Ambiguity, Constructs for Activity Flow Control, Tasks and Functions, Summary of Delay Constructs in Verilog, System Tasks for Timing Checks, Variable Scope Revisited, Module Contents, Behavioral Models of Finite State Machines.

UNIT IV

SYNTHESIS OF COMBINATIONAL AND SEQUENTIAL LOGIC: HDL-Based Synthesis, Technology-Independent Design, Benefits of Synthesis, Synthesis Methodology, Vendor Support, Styles for Synthesis of Combinational Logic, Technology Mapping and Shared Resources, Three State Buffers, Three State Outputs and Don't Cares.

Synthesis of Sequential Logic Synthesis of Sequential Udps, Synthesis of Latches, Synthesis of Edge-Triggered Flip Flops, Registered Combinational Logic, Shift Registers and Counters, Synthesis of Finite State Machines, Resets, Synthesis of Gated Clocks, Design Partitions and Hierarchical Structures.

UNIT V

SYNTHESIS OF LANGUAGE CONSTRUCTS: Synthesis of Nets, Synthesis of Register Variables, Restrictions on Synthesis of "X" and "Z", Synthesis of Expressions and Operators, Synthesis of Assignments, Synthesis of Case and Conditional Statement, Synthesis of Resets, Timings Controls in Synthesis, Synthesis of Multi-Cycle Operations, Synthesis of Loops, Synthesis if Fork Join Blocks, Synthesis of The Disable Statement Synthesis of User-Defined Tasks, Synthesis of User-Defined Functions, Synthesis of Specify Blocks, Synthesis of Compiler Directives.

TEXT BOOKS:

- 5. M.D.CILETTI, "Modeling, Synthesis and Rapid Prototyping with the Verilog HDL", Prentice-Hall, 1999.
- 6. Samir Palanitkar, "Verilog HDL" Pearson Education, 2002.

REFERENCES:

1. M.G.ARNOLD, "Verilog Digital – Computer Design", Prentice-Hall (PTR), 1999.

RADIO FREQUENCY IDENTIFICATION ELECTIVE II

UNIT I INTRODUCTON:

Automatic Identification Systems, Barcode Systems, Optical Character Recognition, Biometric Procedures, Smart Cards, RFID Systems, a Comparison of Different ID Systems ,Components of an RFID System, Fundamental Differentiation Features, Transponder Construction Formats: Disks and Coins, Glass Housing Plastic Housing, Tool and Gas Bottle Identification Keys and Key Fobs Clocks, ID-1 Format, Contactless Smart Cards, Smart Label, Coil-on-Chip, Other Formats Frequency, Range and Coupling Active and Passive Transponders Information Processing in the Transponder Selection Criteria for RFID Systems: Operating Frequency Range Security Requirements Memory Capacity

UNIT II FUNDAMENTAL OPERATING PRINCIPLES:

Bit Transponder- Radio Frequency Microwaves Frequency Divider Electromagnetic Types Acoustomagnetic Full- and Half-Duplex Procedure- Inductive Coupling Electromagnetic Backscatter Coupling Close-Coupling ,Data Transfer Reader → Transponder ,Electrical Coupling Sequential Procedures Inductive Coupling Surface Acoustic Wave Transponder Near-Field Communication (NFC) - Active Mode, Passive Mode, Measurement of System Parameters Frequency Ranges Used, Selection of a Suitable Frequency for Inductively Coupled RFID Systems, Standardized Measuring Procedures

UNIT III THE ARCHITECTURE OF ELECTRONIC DATA CARRIERS AND CODING:

Transponder with Memory Function RF Interface Address and Security Logic Memory Architecture Microprocessors Dual Interface Card Memory Technology Measuring Physical Variables Transponder with Sensor Functions Measurements Using Microwave Transponders Sensor Effect in Surface Wave Transponders , Coding in the Baseband, Digital Modulation Procedures- Amplitude Shift Keying (ASK), FSK, PSK, Modulation Procedures with Subcarrier

UNIT IV DATA INTEGRITY AND SECURITY OF RFID SYSTEMS: The Checksum Procedure: Parity Checking, LRC Procedure, CRC Procedure, Multi-Access Procedures – Anti-collision: Space Division Multiple Access (SDMA) Frequency Domain Multiple Access (FDMA) Time Domain Multiple Access (TDMA) Examples of Anti-collision Procedures Attacks on RFID Systems Attacks on the Transponder Attacks on the RF Interface Protection by Cryptographic Measures Mutual Symmetrical Authentication Authentication using Derived Keys Encrypted Data Transfer EPCglobal Network

UNIT V EXAMPLE APPLICATIONS:

Contactless Smart Cards, Public Transport, Visa Contactless, ExxonMobil Speed pass, NFC Applications, Electronic Passport Transport Systems

TEXT BOOKS:

- 1. Klaus finkenzeller "RFID hand book -fundamentals and applications in contact less smart cards , Radio frequency identification and near field communication", Third edition Wiley publications.
- 2. Simson Garfinkel and Beth Rosenberg, "RFID Applications, Security, and privacy", Pearson Education.

REFERENCES:

1. Steven Shepard, "Radio Frequency Identification", First edition, McGraw-Hill Professional.

ANNAMACHARYA INSTITUTE OF TECHNOLOGY & SCIENCES::RAJAMPET (AN AUTONOMOUS INSTITUTION) M.TECH (EMBEDDED SYSTEMS) II SEMESTER

SYSTEM ON CHIP ARCHITECTURE ELECTIVE II

UNIT I

INTRODUCTION TO PROCESSOR DESIGN, ARM ARCHITECTURE:

Abstraction in hardware design- MUO – a simple processor – Processor Design trade off-Design for low power consumption, Acorn RISC Machine – Architecture Inheritance – ARM Programming Model- ARM Development Tools – 3 and 5 Stage Pipeline ARM Organization - ARM Instruction Execution and Implementation – ARM Co-Processor Interface

UNIT II

ARM ASSEMBLY LANGUAGE PROGRAMMING:

ARM Instruction Types – Data Transfer, Data Processing and Control Flow Instructions - ARM Instruction Set – Co-Processor Instructions

UNIT III

ARCHITECTURAL SUPPORT FOR HIGH LEVEL LANGAUGE:

Data Types – Abstraction in software Design – Expressions – Loops – Functions and Procedures – Conditional Statements

UNIT IV

MEMORY HIERARCHY:

Use of Memory, Memory Size and Speed – On Chip Memory – Caches – Cache Design – an Example- Memory management

ARCHITECTURAL SUPPORT FOR SYSTEM DEVELOPMENT:

Advanced Microcontroller Bus Architecture – ARM Memory Interface – ARM Reference Peripheral Specification – Hardware System Prototyping Tools – Armulator – Debug Architecture.

UNIT V

ARCHITECTURAL SUPPORT FOR OPERTAING SYSTEM:

An Introduction to Operating Systems – ARM System Control Coprocessor- CP15 Protection Unit Registers – ARM Protection Unit – CP15 MMU Registers – ARM MMU Architecture – Synchronization –Context Switching Input and Output.

TEXT BOOKS:

1. Steve Furber, "ARM System on Chip Architecture" Addison- Wesley Professional 2nd Edition, Aug 2000

- 1. Ricardo Reis "Design of System on a Chip: Devices and Components" Springer $\mathbf{1}^{\text{st}}$ Edition, July 2004
- 2. Jason Andrews "Co-Verification of Hardware and Software for ARM System on Chip Design (Embedded Technology)" Newnes, BK and CD-ROM Aug 2004.

MICRO ELECTROMECHANICAL SYSTEMS ELECTIVE II

UNIT I

INTRODUCTION, BASIC STRUCTURES OF MEM DEVICES: (Canti Levers, Fixed Beams diaphragms). Broad Response of Micro Electromechanical Systems (MEMs) to Mechanical (force, pressure etc.) Thermal, Electrical, Optical and Magnetic stimuli, Compatability of MEMS from the point of Power Dissipation, Leakage etc.

UNIT II

REVIEW OF MECHANICAL CONCEPTS: Stress, Strain, Bending Moment, Deflection Curve. Differential Equations Describing the Deflection under Concentrated Force, Distributed Force, Deflection Curves for Canti Levers – Fixed Beam. Electrostatic Excitation – Columbic Force between the Fixed and Moving Electrodes. Deflection with Voltage in C.L, Deflection Vs Voltage Curve, Critical Fringe Fields – Field Calculations using Laplace Equation. Discussion on the Approximate Solutions – Transient Response of the MEMS.

UNIT III

TWO TERMINAL MEMS: Capacitance Vs Voltage Curve – Variable Capacitor. Applications of Variable Capacitors. Two Terminal MEM Structures. Three Terminal MEM Structures – Controlled Variable Capacitors – MEM as a Switch and Possible Applications.

UNIT IV

MEM CIRCUITS & STRUCTURES FOR SIMPLE GATES: AND, OR, NAND, NOR, Exclusive OR, simple MEM Configurations for Flip-Flops Triggering, Applications to Counters, Converters. Applications for Analog Circuits like Frequency Converters, Wave Shaping. RF Switches for Modulation. MEM Transducers for Pressure, Force Temperature. Optical MEMS.

UNIT V

MEM TECHNOLOGIES: Silicon Based MEMS – Process Flow – Brief Account of Various Processes and Layers like Fixed Layer, Moving Layers, Spacers Etc., Etching Technologies. Metal Based MEMS: Thin and Thick Film Technologies for MEMS. PROCESS flow and Description of the Processes. Status of MEMS in the Current Electronics scenario.

TEXT BOOKS:

- 1. Gabriel.M.Review, "R.F. MEMS Theory, Design and Technology", John Wiley & Sons, 2003.
- 2. Thimo Shenko, "Strength of Materials", CBS Publishers & Distributors., 2000.
- 3. Ristic L. (Ed.), "Sensor Technology and Devices", Artech House, London 1994.
- 4. Servey E.Lyshevski, "MEMS and NEMS, Systems Devices; and Structures", CRC Press, 2002.

RTOS & FPGA Lab

- 1. RTOS System solution & tools
- 2. Testing RTOS Environment and System Programming.
 - a) Keil Tools
 - b) RTOS System Solutions with Tornado tools.
- 3. Embedded DSP based System Designing.
 - a) Code compressor studio (CCS) for embedded DSP using Texas tool kit.
 - b) Analog DSP tool kit.
- 4. Synthesis of the designs made using "VHDL / VERILOG and Mixed Design (VHDL & Verilog)" after Simulation are to be verified using FPGA/CPLD blocks from different commercially available products on:
 - a) Synthesis of 4 to 6-MSI Digital blocks (Combinational Circuits)
 - b) Synthesis of Sequential Circuits 6 to 8 MSI and 1 or 2 VLSI Circuits.

NOTE:

- 1. Keil Software
- 2. Mentor Graphic tools / Cadance tools/ Synophysis tools. (220 nm Technology and Above)
- 3. Xilinx 11.1i and Above for FPGA/CPLDS / FPGA Advantage.